TITLE: MAIN UNIT AD REPORT



LOCATIO	N:			DATE:		S	SHOOT DAY		OF									
UNIT CAL	L:	Breakfa	ast from															
	DETAILS			WORK TIME				MEALS				TRAVELTIME				NOTES		
No.	Cast	Character	Status	Report H/M/W	Report to Set	Dimiss from Set (Wrap)	Dissmiss from H/M/W	Lunch Meal In	Lunch Meal Out	Super Meal Out	Super Meal In	MPV	Leave Home for Base	Arrive at Base (AM)	Leave from Base (PM)	Arrive Home from Base	NDB	Ad- just- ment
								PREPPIN	G ACTOR:	5								
							DAILY EXT	RAS/STAN	IDS-IN'S B	REAKDOV	VN							
No.			RATE			TYPE		CALL			MEAL		WRAP		ADJUSTMENTS			
CAME	RA GB's US	SED/SET UP'S	:															
Footag	e in GB:																	
Footag	e in min :																	
'A' Cam	iera:																	
'B' Can	nera:																	
'C' Can																		
Total C																		
SET-LII	ος.																	



ADDITIONAL AD's / LOCATIONS / SECURITY:				
ADDITIONAL HAIR / MAKE-UP CREW:				
ADDITIONAL COSTUME CREW:				
ADDITIONAL CREW:				
SFX/VFX REQUIREMENTS:				
ANIMALS/LIVESTOCK:				
STUNT REQUIREMENTS:				
ACTION VEHICLES:				
ADDITIONAL EQUIPMENT :				
EARLY CALLS:				
ADDITIONAL INFORMATION:				
1st TURNOVER A.M.:	1st TURNOVER P.M.:	LUNCH IN:	LUNCH OUT:	WRAP:
1st SET-UP COMPLETED A.M.:	1st SET-UP COMPLETED P.M.:			